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# 16 cognitive biases that can kill your decision making

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 By Mike Pinder

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Board of  
Innovation

The purpose of this article is to discuss several key cognitive biases and their effects on decision making within strategic innovation management as well as how to minimize their effects so that team members can contribute optimally to the fuzzy innovation process. They are essential in understanding and managing appropriately to ensure your innovation outputs are most suitable to your challenges and problems identified, rather than being decided upon by instantaneous emotional instinct without objective reflection.

By the end of this article, you will learn:

## COGNITIVE BIASES ARE NOT ALL BAD.

Cognitive biases are mental shortcuts (known as heuristics) and they actually make a lot of sense: they're designed to help us survive in the hunter-gatherer sense.

Our brains have evolved over two hundred thousand years and they operate in much the same way today, despite our enormously different and fast-changing environment. The World is vastly complex and humans have never before been bombarded by so much information on a daily basis. **We cannot process all the information around us, therefore we must resort to mental shortcuts to make decisions quickly and effectively.**

## GREAT FOR SPECIES SURVIVAL, NOT FOR INNOVATION.

Biases can often result in accurate thinking, but also make us prone to errors that can have significant impacts on overall innovation performance as they get in the way, in the modern knowledge economy that we live in and can restrict ideation, creativity, and thinking for innovation outcomes.

Our prior experiences and expertise cause 'errors' that limit our ability to thinking divergently and generate new ideas from a subconscious level. Nobel prize-winning research by Daniel Kahneman and Amos Tversky popularized the term 'anchoring' which refers to these deeply held biases and how they result in irrational decision making within economics. The result within innovation is less creative thoughts and decisions, **causing us to jump to less than optimal outcomes because our brains have evolved to instinctively reduce uncertainty and keep us on the 'safe path' where ever possible.** Great for species survival, not so great for innovation.,

## HOW DO THEY LIMIT CREATIVE AND INNOVATIVE THINKING IN PARTICULAR?

these rational shortcuts, without us even being aware of it consciously. The less you practice doing this, the harder it is. The result can be a negative impact upon creative and innovative thinking (especially in divergent ideation and conceptualization phases) where key decisions about what to take forward are made. Not keeping them in check can also mean you end up trying to solve the wrong problems whilst ignoring critical flaws only to repeat the same patterns again for future projects.



**Most of the decisions we believe we're making with a clear mind are actually controlled by mental shortcuts known as cognitive biases and it is important to learn how to minimize their negative impacts on innovation.**

### **INFORMATION PROCESSING VS. EMOTIONAL BIASES.**

Broadly speaking, cognitive biases can be split into two types: information processing and emotional biases. Information processing biases are statistical, quantitative errors of judgment that are easy to fix with new information. Emotional biases are much harder to change or fix as they are based on attitudes and feelings, consciously and unconsciously. Both types can have implications when assessing new potentially innovative concepts to further iterate and develop because they operate to keep you within your comfort zone of what is already de-risked and known. The underlying belief that you'll be safer, more secure and more comfortable with less uncertainty and risk dominates decision making. Whereas we strive to do the opposite in our innovation consulting, by getting people outside of their day-to-day frames of reference. Including environment, organizational thinking routines, comfort zones and into the 'adjacent possible' where the unlocked and unrestricted creative magic really happens.

## **GIVEN THIS SCENARIO, HERE'S A 3-STEP PROCESS TO DE-BIAS INNOVATION WITHIN YOUR ORGANIZATION :**

# **1. Spot the biases**

First, you need to know when a bias is having an impact on the process. There are some key moments to watch out for when biases can be most influential:

- When carrying out selective research on existing innovations
- During ideation rounds
- When discussing most important features to develop for customers
- When discussing and critically assessing final ideas to develop into concepts
- When storyboarding your prototypes to build and test
- When deciding on critical assumptions to test
- During business model canvas sessions
- When developing your pitch content

### **25 sentences which should alert you!**

Here's a list of comments drawn from some of our innovation workshops demonstrating hints of cognitive biases at play:

"That's the way we've always done it"

"We know what our customers want"

"Millennials are just too demanding"

"We should know what to make, not our customers!"



"It's too uncertain, we need a spreadsheet"

"That's too disruptive"

"How do we know it would even work?"

"Our development cycles are too long for that"

"Let me check with my N+1"

"That idea is too crazy"

"I can't think creatively"

"It's already been done"

"Nobody would buy it"

"I have too many meetings anyway"

"We've already tested something like that"

"I'm not a creative person"

"We can look at that next year"

"I'm too logical a thinker for that"

“There are too many silo’s for that to work”



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## 2. Know & conquer : 16 key innovation specific cognitive biases

We next need to become consciously aware of the specific biases at work so we can identify them ourselves as they occur. Here are 16 cognitive biases to look out for that



📄 Download the 16 cognitive biases poster

1. **Confirmation bias:** we believe what we want to believe by favoring information that confirms preexisting beliefs or preconceptions. This results in looking for creative solutions that confirm our beliefs rather than challenge them, making us closed to new possibilities.
2. **Conformity bias:** choices of mass populations influence how we think, even if against independent personal judgments. This can result in poor decision making and lead to groupthink which is particularly detrimental to creativity as outside opinions can become suppressed leading to self-censorship and loss of independent thought.
3. **Authority bias:** favoring authority figure opinions ideas within innovation teams. This means that innovative ideas coming from senior team members trump or better all others, even if other concepts, ideas, and inputs could be more creative and relevant to problem-solving.

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attached to their outcomes. To remedy this, the 11th commandment: "thou shalt not fall in love with thy solutions".

5. **False causality bias:** citing sequential events as evidence the first caused the second. This can occur within the Design Thinking empathize phase where you are intentionally seeking confirmation of causality between what people say vs. what they do, leading to taking the wrong problems or needs forward to solve.
6. **Action bias:** when faced with ambiguity (creative fuzzy-front-end) favoring doing something or anything without any prior analysis even if it is counterproductive: "I have to do something, even if I don't know what to do". Team members can feel that they need to take action regardless of whether it is a good idea or not. This can be an issue when under time pressure in strict design sprint workshops for example.
7. **Self-serving bias:** favoring decisions that enhance self-esteem. This results in attributing positive events to oneself and conversely negative events as blame on oneself. Within innovation workshops, this can mean that decisions made can be loaded with personal agendas rather than customer and business logic for the company.
8. **Framing bias:** being influenced by the way in which information is presented rather than the information itself. We see this one all the time, particularly when developing prototypes for pitching as well as in presenting polished slides. People will avoid risk if presented well and seek risk if presented poorly meaning that decision making logic can easily be skewed.
9. **Ambiguity bias:** favoring options where the outcome is more knowable over those which it is not. This bias has dire impacts innovation outcomes because the process is fundamentally risky and unknown process. If team members sub consciously favors known known's, you will most likely follow know knowns and previously trodden paths.

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managers assessing how truly innovative team outcomes are.

11. **Bandwagon bias:** a commonly known bias favoring ideas already adopted by others. This is especially influential when linked to authority bias. The bandwagon effect is a common occurrence we see in workshops. The rate and speed at which ideas are adopted by others (through discussion, the rate of silent dot voting etc) can significantly influence the likelihood of those ideas and concepts being selected by the group and taken forward.
12. **Projection bias:** from behavioral economics, over-predicting future tastes or preferences will match current tastes or preferences. This bias has particular influence as new innovations are conceived in the now and are projected into the future when they enter markets resulting in over value-appreciation of consumer preferences.
13. **Pro-innovation bias:** new innovations should be adopted by all members society (regardless of the wider needs) and are pushed-out and accepted regardless. Novelty and 'newness' are seen as inherently good, regardless of potential negative impacts (inequality, elitism, environmental damage etc) resulting in new ideas and concepts generated being judged through somewhat rose tinted spectacles.
14. **Anchoring bias:** being influenced by information that is already known or that is first shown. This causes pre-loaded and determined tunnel vision and influences final decision making. We deliberately manipulate team members' minds by 'pre-loading' them one of our warm-up exercises to demonstrate this bias at play. The impact is highly-significant on creative thinking and outcomes.
15. **Status-quo bias:** favoring the current situation or status quo and maintaining it due to loss aversion (or fear of losing it) and do nothing as a result. This is a subtle bias on an emotional level that makes us reduce risk and prefer what is familiar or "the way we do things around here" as it is known. It has severe consequences when

diving into specific new feature sets for new concepts (especially when coupled with loss aversion bias) because it means that teams will overlook missing information especially when it is outside expertise resulting taking ideas forward with critical flaws.

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**“The opposite of courage is not cowardice, it is conformity. Even a dead fish can go with the flow**

- Jim Hightower

### **3. How to overcome cognitive biases for innovation.**

Thirdly, you need to become aware that your decision making and selection criteria *can* and *are* being affected by your sub-conscious biases. Followed by understanding that your biases may be keeping you within irrational judgment and your existing frames of reference. To break this you need to think about the way you and your team are thinking and to challenge each other. This takes continuous practice and time like any new skill. The brain has high-plasticity though with the ability to change continually throughout life.

Although there is no magic bullet solution to prevent us from being affected by our own cognitive biases, it is possible to minimize their effects as mentioned, by consciously understanding and spotting key moments in which they operate. This results in minimizing their influence and allowing increased likelihood for objective (logical and creative) reasoning for decision making to take place.

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Here some solutions you can experiment.

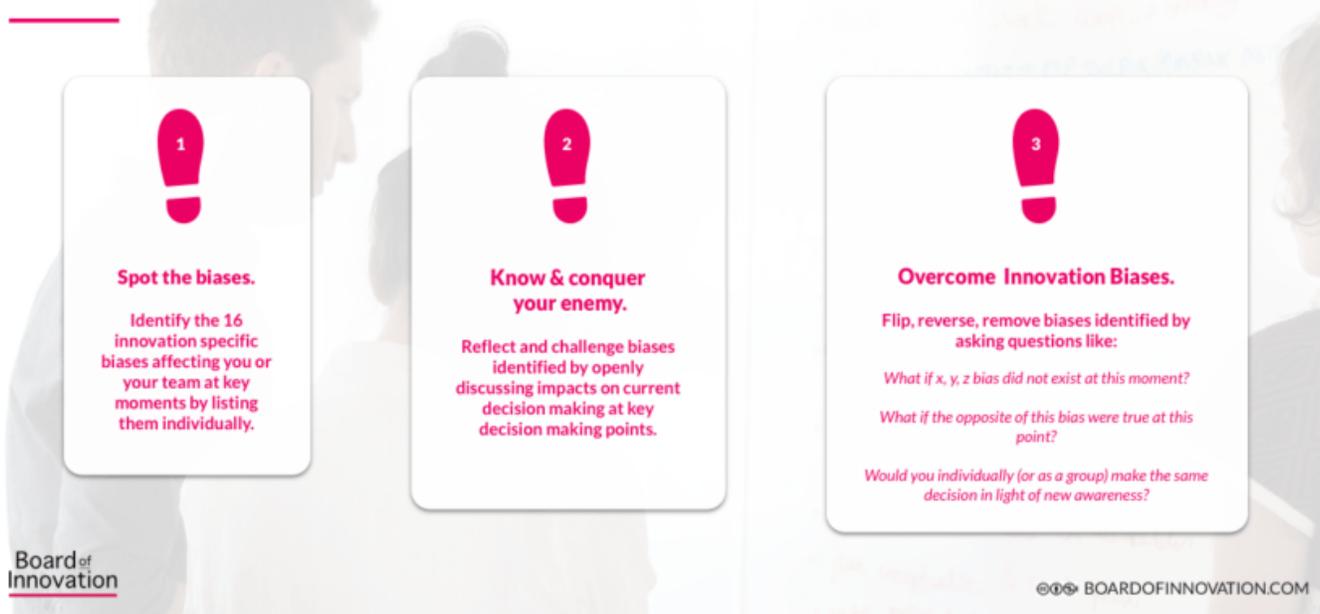
- 1. Master Lateral Thinking methods.** The good news is there are a vast number of innovation tools available to challenge our biases through lateral thinking methods. For example: Opposite Thinking, Analogy Thinking, Six Thinking Hats, Brain Writing to name just a few. Including one of the many good reasons for using post-its in workshops because they flatten hierarchy (authority bias). These are designed to break our biases intentionally and consciously by restricting our instinctive mental shortcuts so we can pursue more creative ideas and ultimately more innovative outcomes. The result is allowing us to diverge free associative thinking, devoid of biases, in a structured way to come-up with large numbers of ideas in order trigger more creative ideas and concepts to feed into the innovation pipeline.
  - 2. Pay particular attention during tiring sessions (e.g. fuzzy front-end).** After generating vast numbers of ideas on post-its to refine and develop, the challenge is then to assess and select the suitability of final ideas to pursue. Cognitive biases are sneaky culprits and can play a key influencing role here as well. It is vital to understand their impacts during the *fuzzy front-end* of the innovation process such as after intensive ideation rounds or towards the end of workshops when team fatigue can start to kick-in amplifies bias effects.
  - 3. Ask external facilitators.** The common problem with all cognitive biases is that they are subconscious and instinctive behaviors. Of course, having trained and skilled facilitators from outside your industry and team is key in identifying biases in action and they will actively challenge participants' way of thinking. If needed, hire an innovation facilitator.
- ✓ Now we are aware (and can understand how they are influencing us), we can choose to interject consciously and challenge ourselves and others to break them in order to make better decisions for innovation outcomes.

2. **Know & conquer your enemy.** Reflect and challenge biases identified by openly discussing impacts on current decision making at key decision-making points.

3. **Overcome cognitive biases.** Flip, reverse, remove biases identified by asking questions like:

- What if *x, y, z* bias did not exist at this moment?
- What if the opposite of this bias were true at this point?
- Would you individually (or as a group) make the same decision in light of new awareness?

### 3 steps to de-bias you and your teams



**1**

**Spot the biases.**

Identify the 16 innovation specific biases affecting you or your team at key moments by listing them individually.

**2**

**Know & conquer your enemy.**

Reflect and challenge biases identified by openly discussing impacts on current decision making at key decision making points.

**3**

**Overcome Innovation Biases.**

Flip, reverse, remove biases identified by asking questions like:

What if *x, y, z* bias did not exist at this moment?

What if the opposite of this bias were true at this point?

Would you individually (or as a group) make the same decision in light of new awareness?

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Cognitive biases are particularly challenging for innovation as they have a profound impact on the creative right-side brain which is critical for divergent ideas to lead to disruptive concepts. Research has shown they have more of an effect towards poor decision making when teams are using intuitive or creative, right-brained thinking which is entirely essential during the innovation process, rather than more rational left brain

take no more than 10-15 mins if you follow the 5-steps above. You should also make sure you have continued outsider perspectives to challenge team members and potential decisions before they are made, either through skilled facilitator's or through assigning different personas to individual team members (disruptor, optimist, pessimist, creative, feelings etc).

Essentially though, it is about modifying instinctive reactions, reasoning and mental models of the World that we have developed through prior experience whilst consciously challenging the way we project our creative predictions about the future problems we are trying to solve. Actively thinking about the way you think and challenging it for better innovation outcomes.



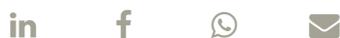
**Thanks!**   

I'm Mike Pinder, Innovation Consultant @ Board of Innovation. Spreading innovation culture is in our DNA - if you liked the read, contribute to our mission by sharing this article.

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